

Lunch Money Buddy Wireframes

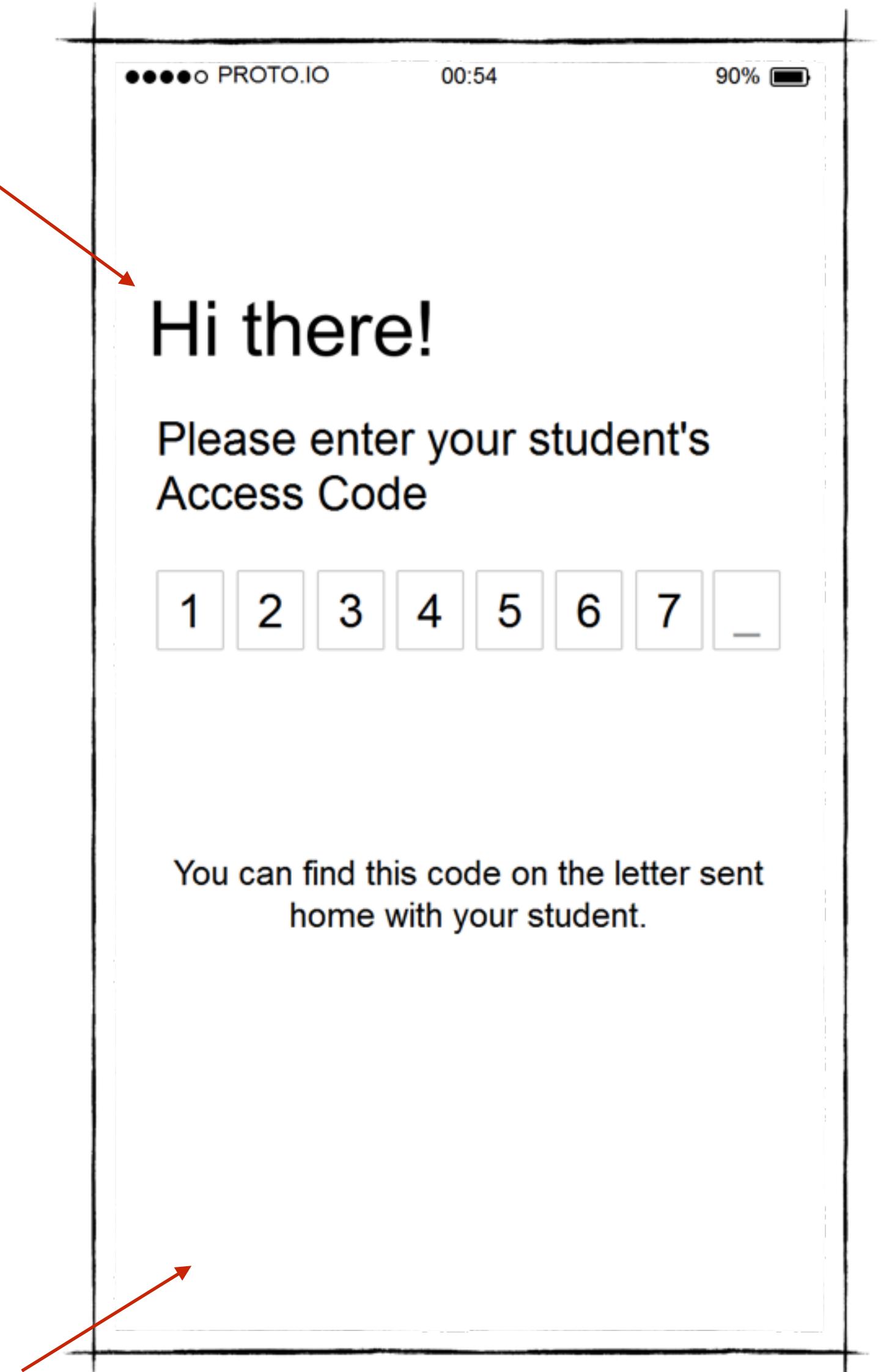
IAKM61095 — Interaction Design

Bazile, David
2016-06-04

Add Account

If no accounts are registered, the app will be in "Tour Mode"

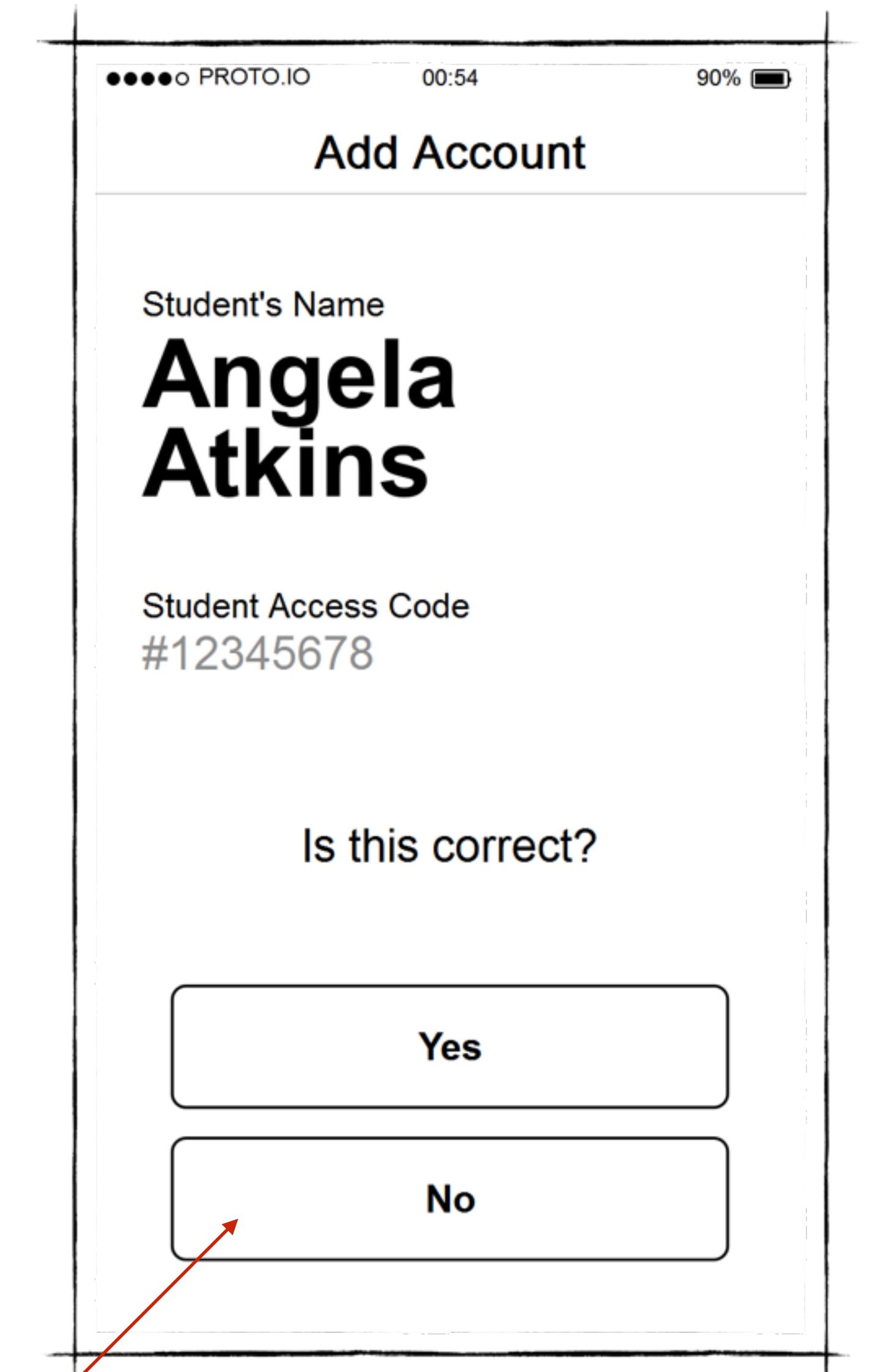
Only visible in “tour mode”



In “tour mode”, do not allow the user to cancel this action since there is nowhere to fall back to.

Confirm Account Data

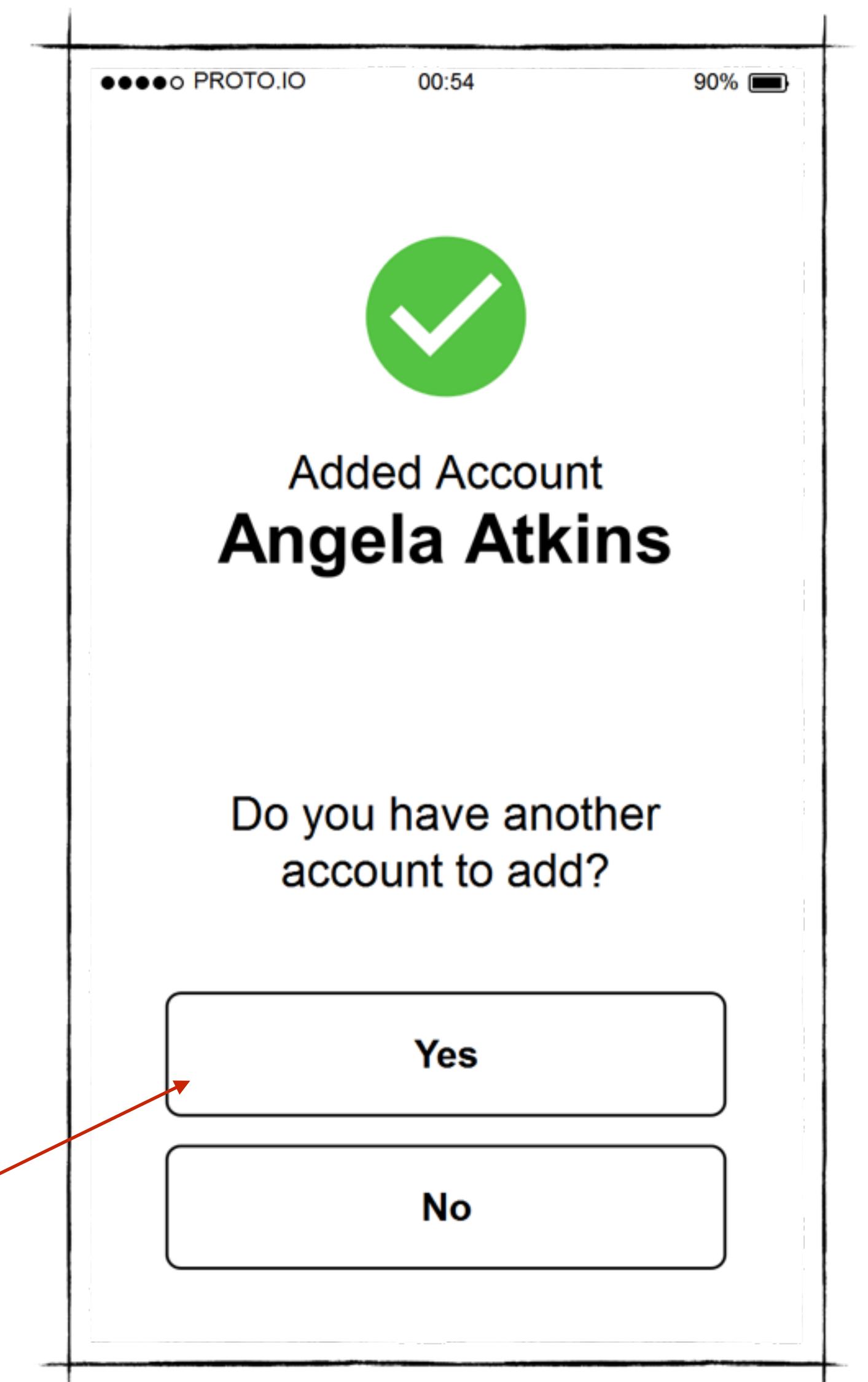
Gives the user a chance to verify the account data is correct



Returns to access code entry screen.

Successfully Added Account

Gives user feedback about what just happened and allow the entry of multiple accounts.

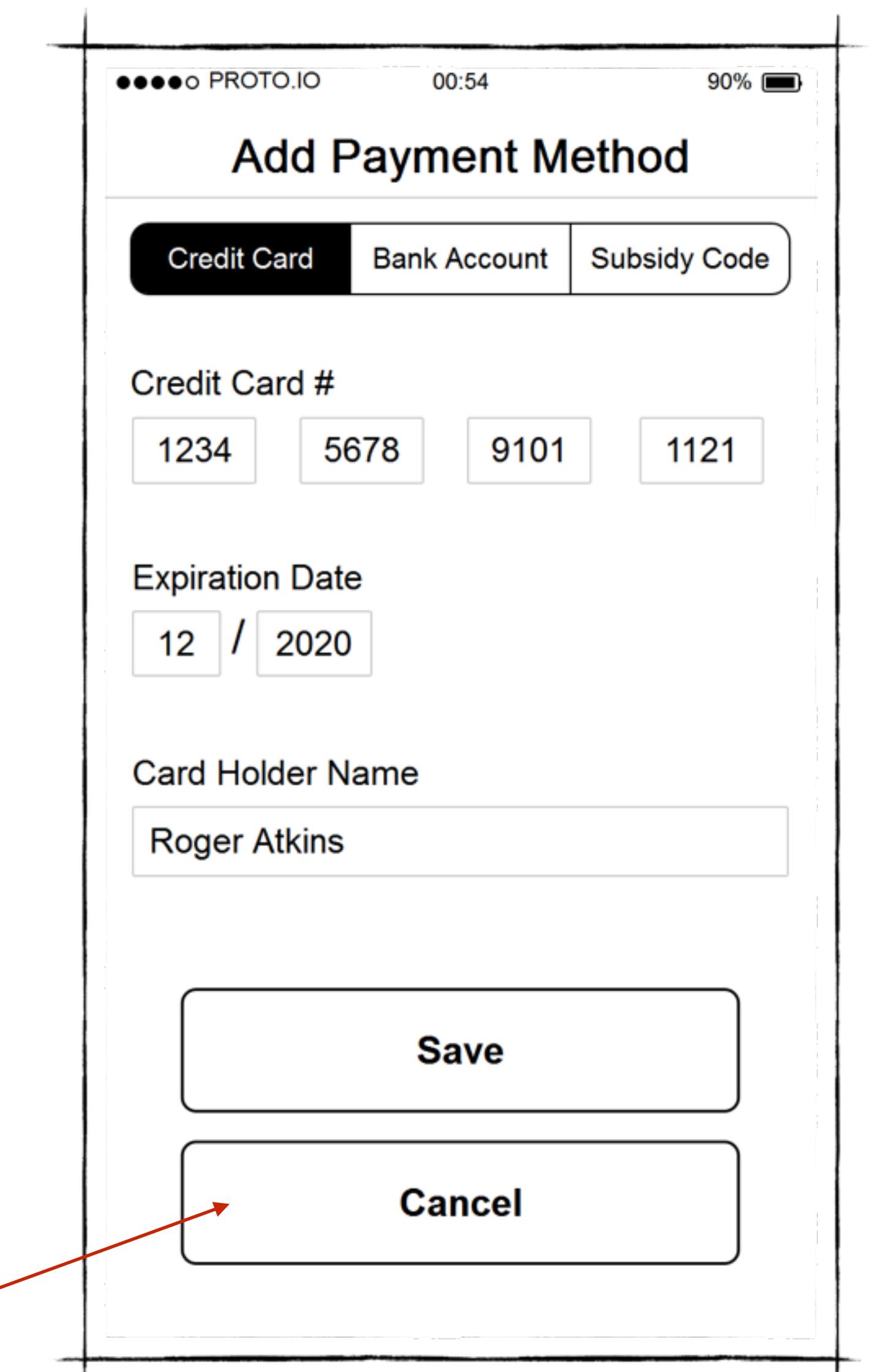


Returns to access code entry screen.

Add Payment Method

Allow user to enter some form of payment

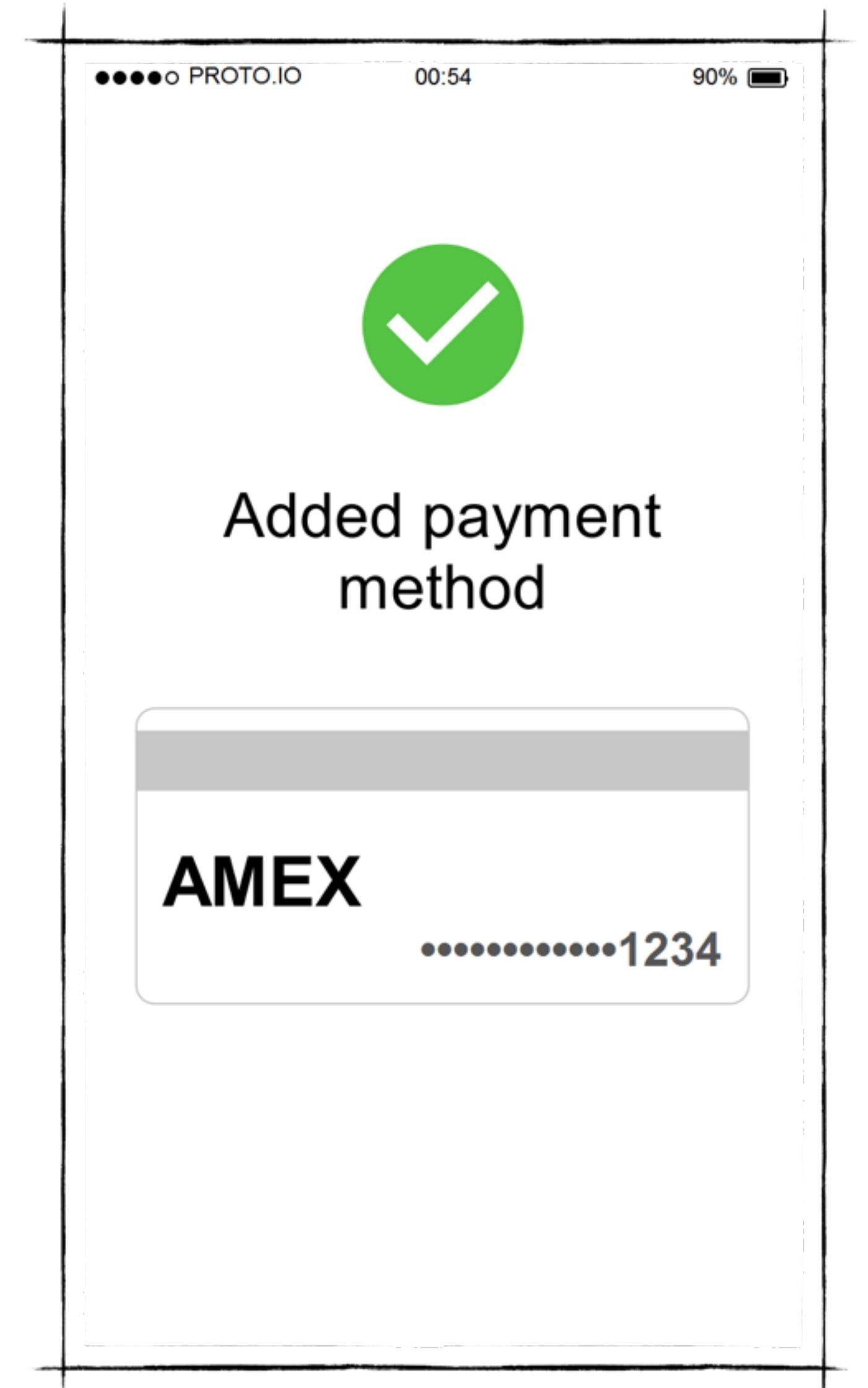
In “tour mode”, do not allow the user to cancel this action since there is nowhere to fall back to.



Successfully Added Payment Method

Gives user feedback about what just happened

Automatic redirection to “Home” screen after < 1s

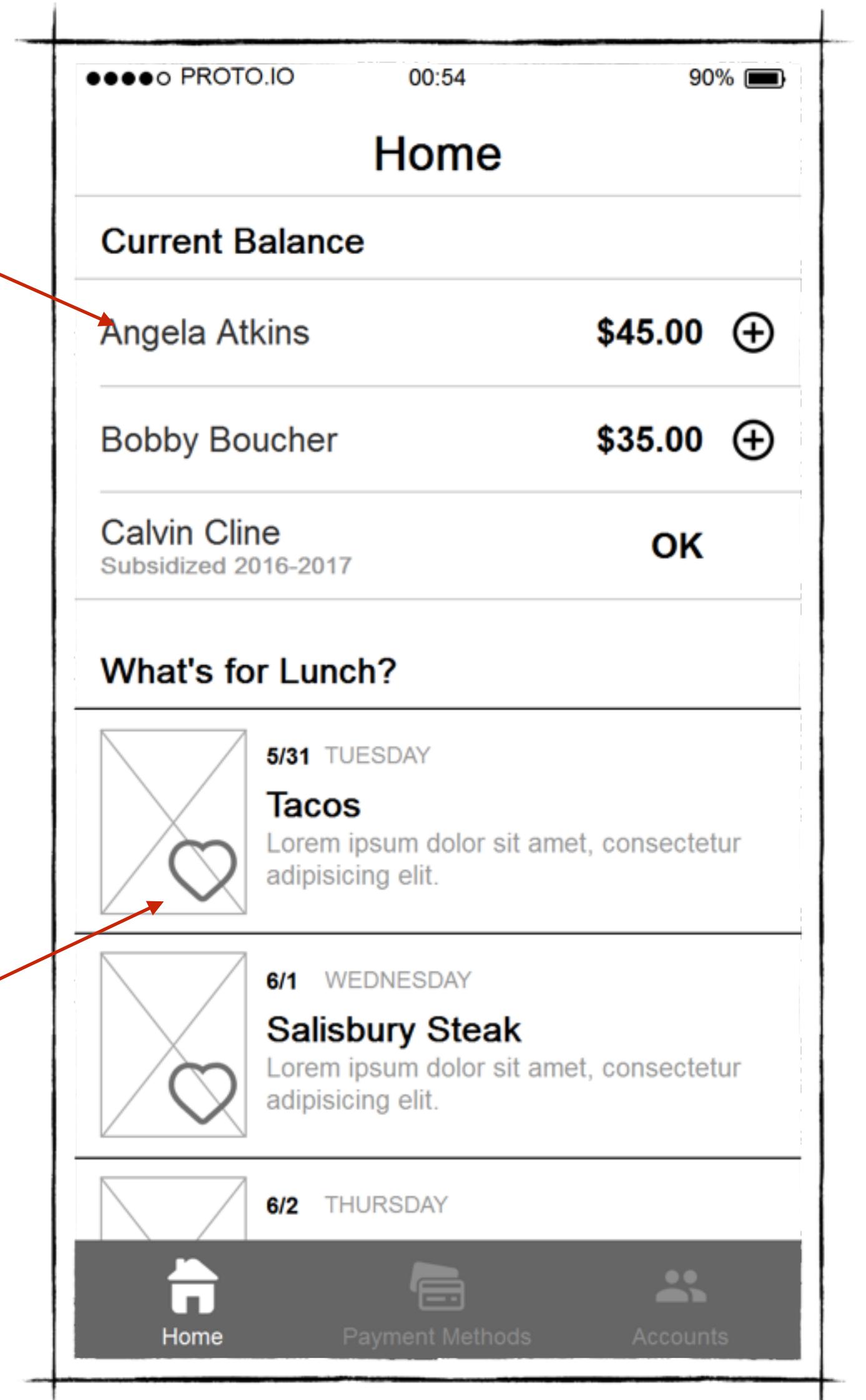


Home

Dashboard which holds the most likely activities users will want to do with the app

Tap to add funds

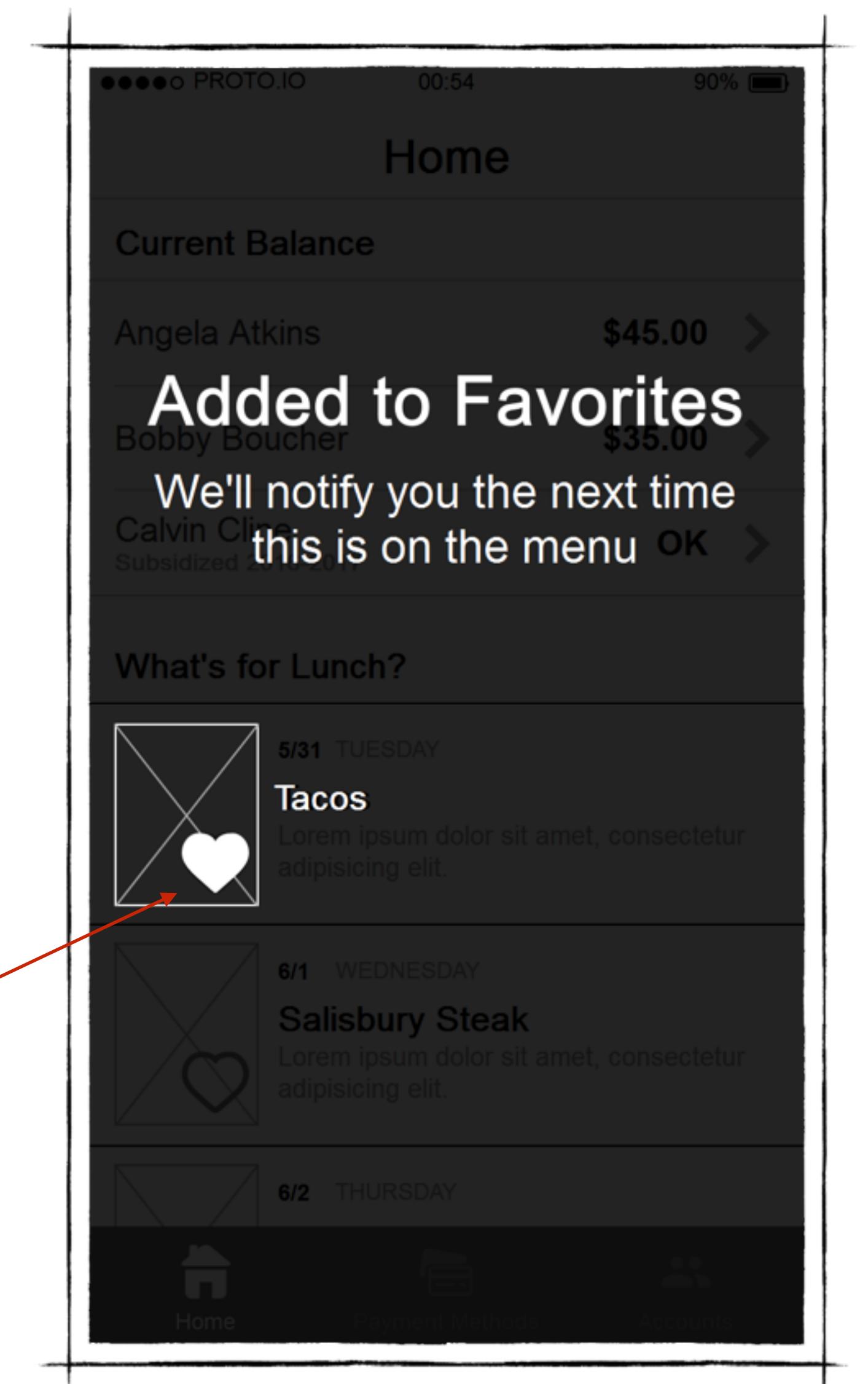
Tap to “like” a meal



Subscribe to Meal Notification

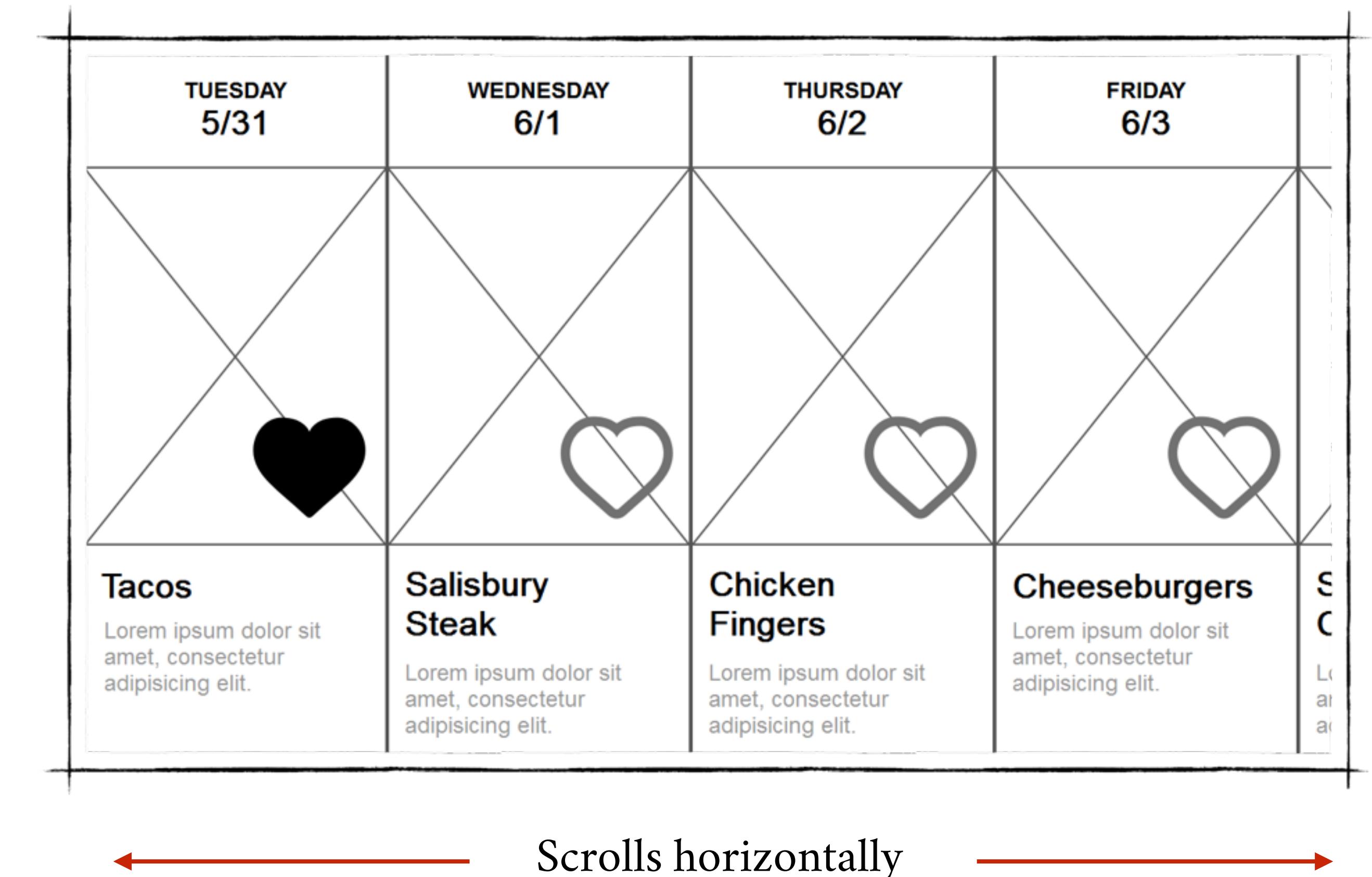
“Favoriting” a meal subscribes the user to notifications

Shows the first time a user taps on a heart.



Home in Landscape Mode

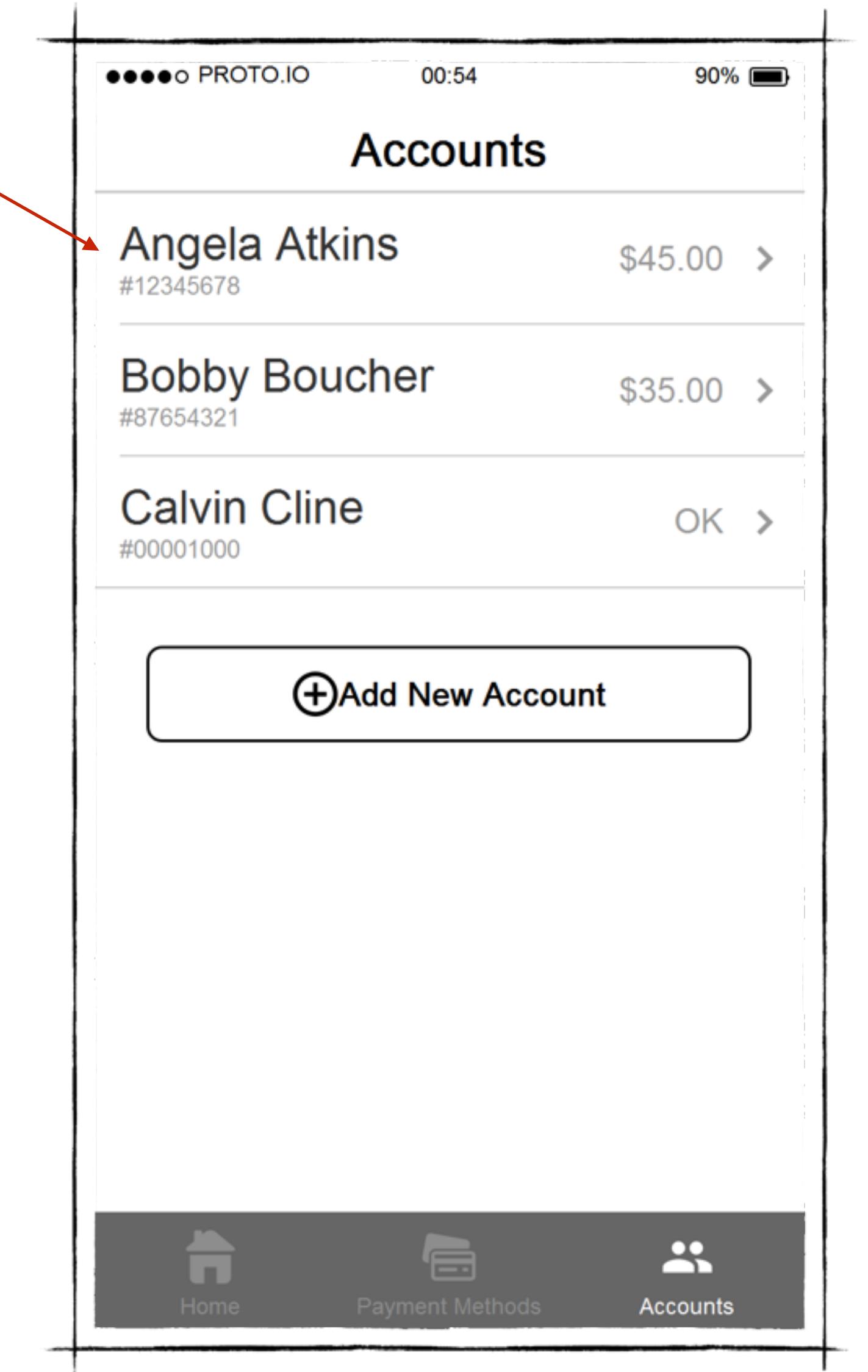
Landscape mode gives a much larger menu view



List Accounts

Shows the user a list of all of their student accounts and allows them to add new ones

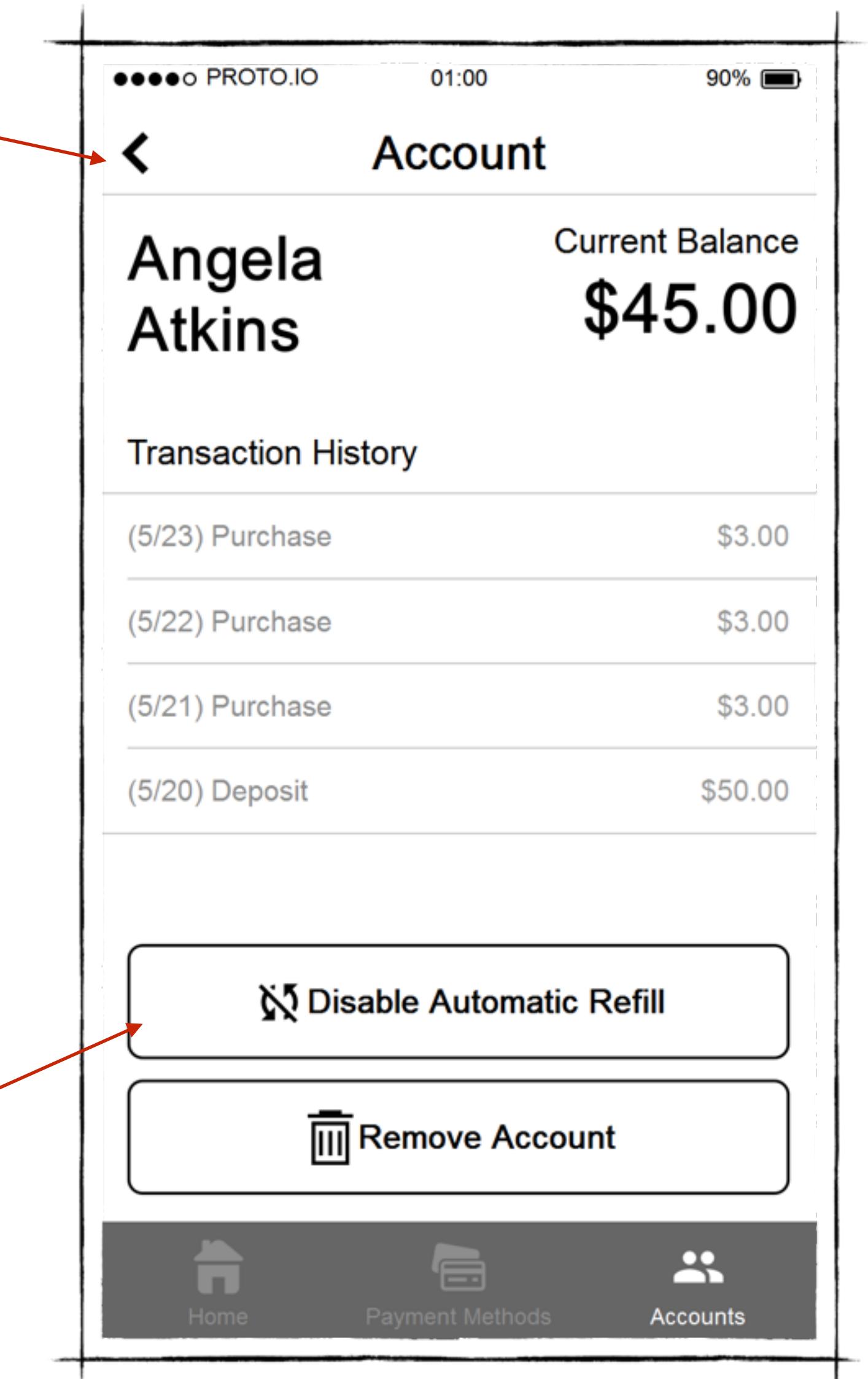
Tap to view account details



View Account Details

Allows the user to view current balance, recent transactions, add funds, disable auto-replenishment (if applicable) or remove the account.

Go back to account list



If the user does not have auto-replenishment enabled for this account, the *Add Funds* button replaces this one

List Payment Methods

Shows the user a list of payment methods added to the app and allows them to add or remove payment methods.

Tapping will remove an account after confirmation

